Curriculum Vitæ of Paolo Torroni

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1 Short Biography

I hold a permanent position as Assistant Professor in computing at the Faculty of Engineering of the University of Bologna, in Italy, since March 2005. I am a lecturer for an undergraduate course on fundamentals of computing, which covers computer architectures and programming in C. Before becoming a faculty member, I have worked as a post-doctoral researcher on a number of research projects.

I obtained my PhD in computer science and electronic engineering from the Department of Electronics, Computer Science and Systems (DEIS) of the University of Bologna in 2002, with a thesis on reasoning and interaction in logic-based multi-agent systems. Since I enrolled in the PhD programme, I have focussed my research interests mainly on Artificial Intelligence (AI) issues, specifically on logic-based and agent-based approaches to computing and systems engineering. I have been active in the scientific communities of AI, multi-agents, and logics, by serving as a PC member and reviewer for some of the most prestigious international conferences and journals (IJCAI, ECAI, AAMAS, JELIA, COMMA, JAIR, TPLP, AMAI, JIS, AAIJ), by co-organizing international workshops (the first three editions of DALT in 2003–2005, and two editions of CLIMA, in 2004 and 2005), by presenting my group's work to an international audience through dissemination seminars, invited tutorials and presentations, and by publishing articles on several international conferences and journals. I am co-editor of five books published by Springer, the most recent being a state-of-the-art survey on Computational Logic in Multi-Agent Systems. In 2001, I won the best paper award at a high-standard workshop (ATAL) with over 70 submission. During my involvement in EU-funded and national projects, alongside my theoretical research work I have implemented conspicuous parts of programs mainly using C++, Java, Prolog, and Unix programming. I collaborate with Italian and foreign research groups, and I have been active in organizing and proposing ideas for research projects involving several Italian and foreign institutions.

From 1999 to 2005, I have been a teaching assistant for computer science courses (C, OOP and Java) and operating systems courses (concurrency and Unix programming). Since 2000, I advise students working on undergraduate and MEng projects, and since 2004 I am involved with graduate student advising and examination activities.

My main interests and activities outside of research are music, reading, cooking, photography, biking, swimming, skiing and foreign cultures. I am fluent in English and Portuguese, and have an advanced knowledge of French, Spanish, Turkish, and German.

2 Professional Occupation

2.1 Academic Appointments

Since 2005	Department of Electronics, Computer Science and
	Systems (DEIS), University of Bologna, Italy.
	Assistant professor in computing.
2002-2005	Department of Electronics, Computer Science and

Systems, University of Bologna, Italy. Post-doctoral researcher in computer science. Worked on logic-based multi-agent systems theory and implementation: in 2002, within a project named "implementation of multi-agent architectures for distributed systems planning," and 2002-2005, within a project named "a computational logical model for the description, analysis and verification of global and open societies of heterogeneous computees."

2.2 Non-Academic Experience

1998-1999 University of Bologna, Italy. Project contracts for the design of the new information system of the University of Bologna. Analyzed and proposed key elements in the core logical scheme of a large scale information system (the University of Bologna has more 100.000 students and offers around 10.000 courses). Designed, coded in Microsoft Access and tested a prototype implementation of a strategic part of the information system, which has been used for data collection and integration purposes by all faculty administrations of the University of Bologna along a period of two years. Published a technical report (see Selected Bibliography, [M1]).

3 Education

1998-2002

Department of Electronics, Computer Science and Systems, University of Bologna, Italy.

Obtained PhD in computer science with specialisation in artificial intelligence under the supervision of Prof. Paola Mello and Prof. Maurelio Boari.

Title of dissertation: "Reasoning and interaction in logic-based multi-agent systems."

Devised a theoretical framework for collaborative agent reasoning based on abductive logic programming. Studied contexts including multi-agent diagnosis, hypothetical reasoning, and dialogue-based negotiation. Studied and proven properties of the framework. Implemented the ALIAS multiagent system and the LAILA reasoning coordination language using Java and several distributions of Prolog. Experimented on a number of case studies. Produced journal, conference, and workshop papers. Gave presentations at conferences and workshops.

$Schools\ attended$

- CP-AI-OR school on Optimization, Le Croisic, France (March 2002),
- International School on Computational Logics, Maratea, Italy (September 2000),
- First European Agent Systems Summer School, Utrecht, The Netherlands (July 1999).

Period abroad (with scholarship)

Department of Computing, Imperial College London, from September 2000 to March 2001. Research pursued in collaboration with Dr. Francesca Toni and Dr. Fariba Sadri. Main outcomes of this research visit: ATAL 2001 best paper award and seminal work for writing a successful EU project proposal (42 months, 1.9 Ml euro).

1991-1998 Faculty of Engineering, University of Bologna, Italy. Obtained MEng in computer science, with honors, with specialisation in computer systems and information processing, under the supervision of Prof. Dario Maio and Prof. Stefano Rizzi.

Title of thesis: "Contract Net Protocol for planning in robotic systems".

Experimented with original clustering algorithms. Implemented a simulation for agent-based path planning optimization in multi-agent systems in the context of logistics, using Microsoft Visual C++ and MFC.

Main courses

Computer science, calculus, algebra, physics, mechanics, chemistry, thermodynamics, digital and analog electronics, digital

	signal processing, digital circuits, operating systems, opera- tions research, telecommunications networks, computer net- works, programming languages, artificial intelligence, databases and advanced information systems, security, economics and management. <i>Year abroad (with studentship)</i> Instituto Superior Técnico, Lisbon, Portugal. Taken 5 ex- ams (in Portuguese).
1992-1994	Conservatory "G.B. Martini" of Bologna, Italy. Music composition school, with M.o Biancamaria Furgeri. Gained admission after a (very competitive) public contest. <i>Main courses</i> Piano, composition, harmony and counterpoint, sight-playing and transposition, sight-reading, history of music.
1985-1991	Liceo Classico "M. Minghetti" of Bologna, Italy. Obtained high school diploma in classical studies. <i>Main subjects</i> Italian literature, Latin and ancient Greek language and lit- erature, English, arts, philosophy, history, mathematics, sci- ence.

4 Honours and Awards

2002-2005	3-year research grant awarded by the University of Bologna and the European Union, for the project titled: "A computational logic model for the description, analysis and verification of global and open societies of heterogeneous <i>computees</i> ."
2001-2002	1-year resarch grant awarded by the University of Bologna, for the project titled: "Implementation of multi-agent archi- tectures for planning in distributed systems."
2001	Best Paper Award at ATAL 2001, the Eight International Workshop on Agent Theories, Applications and Languages (over 70 submissions, 40% acceptance rate).
1998-2001	3-year PhD scholarship in computer science and electronic engineering awarded by the University of Bologna.
1995-2002	Several grants (Erasmus, Giovani Ricercatori, Marco Polo) and other fellowships for research and study visits abroad.
1992-1994	Admissions and grants to attend piano and music composi- tion schools at the Conservatory of Bologna.

5 Teaching Activity

5.1 Academic Courses

Since 2005	Faculty of Engineering, University of Bologna, Italy.
	Lecturer in the Computing Fundamentals course for Elec-
	tric Engineering and Automation Engineering. ¹ Prepared
	the course and lectured for approximately 40 hours in lec-
	ture theaters to classes of 80 to 130 students. The syllabus
	includes basic notions of problem analysis, algorithms, flow
	charts, computer architectures, programming environment
	and languages. A great share of the course is devoted to
	teaching how to program in C.
2004-2005	Faculty of Engineering, University of Bologna, Italy.
	Teaching assistant for the Computer Programming course of
	prof. S. Contadini. Prepared slides and lectured for approx-
	imately 30 hours in computer labs and in lecture theaters
	to classes of around 80 students. Taught C programming
	basics. Conducted oral exams.
2000-2004	Faculty of Engineering, University of Bologna, Italy
2000 2001	and Nettuno Consortium, Italy.

Tutor for the Operating Systems courses of prof. A. Ciampolini and of prof. M. Boari. Prepared material and taught Unix shell and system call basic programming to classes of 10 to 200 students, for 10 hours per course per year. Prepared, conducted and marked exams.

2000 Italian Authority for Informatics (AIPA), Italy. Tutor for the Operating Systems–Open Systems course of prof. M. Boari. Prepared slides of the course. Provided online and off-line remote tutoring on operating systems.

1999 Faculty of Engineering, University of Bologna, Italy. Teaching assistant for two Computing Fundamentals courses of prof. A. Ciampolini and prof. A. Omicini. Prepared material and taught computer science programming in a lab to classes of around 80 students, for 20 hours per course per year. Tutored student on a weekly basis. Prepared and marked exams.

5.2 Advisorship and Examination Activity

Since 2004	Co-advisor of PhD students at the Department of Electron- ics, Computer Science and Systems of the University of Bo- logna, Italy.
2005	External referee in the PhD examination committee of a PhD thesis on temporal logic-based multi-agent system specification and execution at the University of Liverpool, UK.

¹Course Home Page: http://lia.deis.unibo.it/Courses/FondA0506-ELE/

1999-now Advisor of several students working on undergraduate and MEng projects in computer science, mostly on topics related to artificial intelligence and operating systems. Served as a committee member of several MEng examinations.

6 Research Goals

My research interests are in the broad area of Artificial Intelligence (AI), and in particular focus on intelligent autonomous agents reasoning and coordination, and Multi-Agent Systems (MAS). Below, I present my ongoing work in Logic-Based Multi-Agent Systems and I introduce my other research interests.

6.1 Logic-Based Multi-Agent Systems

MAS are communities of problem-solving entities that can perceive and act upon the environment to achieve their individual goals as well as joint goals. Work on such systems integrates many technologies and concepts in AI and other areas of computing as well as other disciplines. Over recent years, the agent paradigm gained popularity, due to its applicability to a full spectrum of domains, from search engines to aids to electronic commerce and trade, eprocurement, recommendation systems, distributed diagnosis, simulation and routing, knowledge management and distributed systems configuration. In such domains, a centralized approach based on a single solver in charge of managing all aspects of a distributed computation would be inadequate. A multi-agent approach, instead, seems to be more promising in that it would allow for collaboration of multiple solvers, which will coordinate with each other and exhibit autonomy of reasoning and decision making in solving relevant sub-tasks.

Although commonly implemented by means of imperative languages, mainly for reasons of efficiency, agent-related concepts have recently increased their influence in the research and development of computational logic-based systems [IJ5,IJ8]. Computational logic provides a general framework for studying syntax, semantics and procedures for agents. Besides, it lends itself to the specification and verification agent interaction, and to the implementation and description of environments, tools, and standards for MAS.

In the context of logic-based MAS, my research activity has focussed on three main aspects: coordination of agent reasoning, agent negotiation, and agent interaction.

Co-ordination of agent reasoning One of the main engineering principles of MAS is locality. Each agent is responsible for operations within a limited domain, and will base most of his reasoning on domain-specific knowledge. However, when many agents interact with each other, each one operating based on its own knowledge and beliefs, it may become necessary for agents to take into account information and results produced by other agents. It is then necessary to extend classical reasoning techniques so as to enable agents to cope with multiple and incomplete knowledge, and to interact with each other, for information sharing and possibly for consistency maintenance purposes. In this context, abduction is a well known hypothetical reasoning mechanism in AI aimed at explaining observations or guessing causes of effects, based on an incomplete knowledge.

Agents characterised by exhibiting abductive reasoning capabilities are called abductive agents. Since my doctoral research activity started [PhD], I have been investigating different interaction patterns for abductive agents. I have been working on extending existing abductive logic programming-based proofprocedures towards multi-agent reasoning and on the application of the developed techniques to different scenarios. Among the main results achieved in this direction are the Abductive LogIc AgentS architecture (ALIAS) presented in [IJ2], and the language LAILA, defined in [NJ1,IJ1] to coordinate the reasoning activity of multiple abductive agents. I have contributed to the implementation of ALIAS and LAILA [S1,NC1], and to their testing in several application domains, including negotiation over resources [IJ2], distributed diagnosis [IW3], recommendation systems [IW2,IW1], judicial evaluation of criminal evidence [IJ4]. Finally, I have contributed to extending ALIAS/LAILA towards coordination of constraint-based reasoning in agent systems [IC4,IC2].

Logic and argumentation-based negotiation Negotiation for resource achievement is one of the most extensively studied areas in multi-agent research. It has been approached from many perspectives, including game theory, auction theory, and more recently argumentation. Many agent architectures and frameworks for negotiation are only theoretical studies or practical implementations.

The main aims of my work on logic- and argumentation-based negotiation have been to provide a well-specified, general purpose agent framework, with a rigorous operational semantics defined to bridge the gap between specification and implementation. Following Kowalski and Sadri's pioneering work,² my colleagues and I have identified abduction as the main form of reasoning to reconcile knowledge coming from the outside of agents (through negotiation) with internal goals and needs.

I pursued this work mainly in collaboration with the Agents and Logic Programming groups of Imperial College London and of the University of Cyprus. I started working on the definition of an argumentation-based agent dialogue framework [NC2] during a research visit to Imperial College London in 2000. We understood that most available argumentation-based negotiation proposed abstract frameworks, in which agents were not implemented but only represented by their knowledge bases. Protocols were mostly implemented by data structures based on state automata. Considering abduction as an inference mechanism able to support argumentation processes, we proposed a new approach based on abductive logic agents [IW5], which gained a best paper award at a prestigious event (ATAL). Since 2001, such a framework has been refined and extended in several directions, and presented at the main AI, logics, and agent conferences [IC11,IC3,IC7,IC5] and workshops [IW4,NW3]. Based on the seminal work of 2000 and 2001, I have actively contributed to the preparation and writing of a European project proposal, which has been accepted in Fall 2001. From 2002, my research activity has mainly focussed on the goals of the EU-funded "Societies Of Computees" (SOCS) project, especially for what concerns specification and verification of agent interaction.

Agent interaction: specification and verification Agent Communication Languages (ACL) and Interaction Protocols (IP) are generally defined for heterogeneous agents to effectively co-operate with each other. The study of ACL and IP represents nowadays a major research direction in MAS, and they are well known for being a well suited domain for formal approaches. The two

²R.A. Kowalski and F. Sadri, "From Logic Programming Towards Multi-Agent Systems", Annals of Mathematics and Artificial Intelligence, **25(3/4)**, pp. 391-419, Baltzer Science Publishers, 1999.

major schools of thought in this area tend to interpret agent communication either from a motivational and causal perspective, or from a social and open perspective, The former aims to link the semantics of agent interaction to some agent architecture, grounded on the notion of mental states, whereas the latter seeks to keep such semantics independent of the agents' internals, and "open" to its application to societies of heterogeneous autonomous agents. Following this second main stream, the SOCS social model developed within the SOCS project, to which I have actively contributed, has been firstly presented [NW2] in association with deontic categories of social obligation and commitment.

During the course of the SOCS project, I have worked on the definition of the SOCS social model in terms of declarative semantics, initially with a deontic flavour [IC6,IW8], and subsequently with an abductive interpretation [NC3], and in terms of operational semantics [NC5,IW12,EB5,M8]. I have contributed towards the implementation of the SOCS social model, called the "SOCS Social Infrastructure" (SOCS-SI) [S2,IJ6,IC10,M4]. Finally, I have contributed to investigating the application of SOCS-SI to a range of domains. Among them, I have considered protocols for resource sharing [IW9], combinatorial auction protocols [NW5,NJ2], protocols for electronic transactions [IC9] and other protocols including human-to-human e-mail-based IP and security protocols [IW16]. Recently my group and I provided a mapping of the SOCS social model onto deontic and normative frameworks [IJ7], we extended the SOCS-SI framework towards automated verification of agent interaction [IJ3,IC9], and we started the development of a methodology for protocol design whose main driver is property achievement [IW13].

6.2 Other Work

Alongside my research on Logic-Based MAS, I have also contributed to the area of generative and reactive planning [IC1,NW1] in collaboration with the constraint programming group of DEIS. Together with colleagues, I have investigated the combination of logics and meta-heuristics for multi-agent resource allocation [IW7]. Finally, I have worked on the implementation of abductive proof-procedures using Constraint Logic Programming [IC8,NW4], and to the definition of new models of agent interaction and information sharing [IW10,IW11].

6.3 Current Research Directions

My current research activity focusses on declarative specification and formal verification of MAS, especially in relation to agent interaction. Recent work done within the SOCS project has shown a great potential in declarative technologies and computational logic-based approaches. I am interested in defining a unified and open framework for MAS specification, deployment, verification, based on computational logic, and its application to artificial societies, ambient intelligence, elder care and e-care, cognitive systems, information management, and web services choreographies [IW18,IW19]. Recently, I have started working again on argumentation, with a special focus on agreements and argument over actions [IC14].

7 Professional Activities

7.1 Events Organization and Management

- Member of the Steering Committee since 2002 and co-organizer of the International Workshop on Computational Logic in Multi-Agent Systems (CLIMA) in 2004 and 2005 [EB3,EB5].³ Articles presented at previous editions of CLIMA have been published in journal special issues (Electronic Notes in Theoretical Computer Science vol. 70(5) in 2002 and Annals of Mathematics and Artificial Intelligence vol. 37(1-2) in 2003 and vol. 42(1-3) in 2004). Since CLIMA IV, the post-proceedings of the workshop are published by Springer. Together with the other co-organizers, I have selected revised papers from CLIMA V (2004) and CLIMA VI (2005) and invited new papers, to edit two volumes in the Springer *Lecture Notes in Artificial Intelligence* series ([EB3] and [EB5], published in the state-ofthe-art surveys subline of LNAI). CLIMA VI, a three-day event and the most successful edition to date, attracted more than 30 submissions and around 60 delegates.
- Co-founder and member of the Steering Committee of the International Workshop on Declarative Agent Languages and Technologies (DALT). Co-organizer of DALT in 2003, 2004 and 2005 [EB1,EB2,EB4].⁴ DALT is held in conjunction with AAMAS, the International Joint Conference on Autonomous Agents and Multi-Agent Systems, since its start in 2003. DALT attracts around 30 submissions and 40 delegates every year, and it is one of the most stable and successful satellite events of AAMAS. The best articles presented at DALT are published by Springer. Together with the other co-organizers, I have selected, revised, and invited papers from the workshop and edited three volumes in the Springer Lecture Notes in Artificial Intelligence series [EB1,EB2,EB4].
- Secretary of the Italian Association for Logic Programming (GULP),⁵ and member of its management board since December 2003. GULP gathers around 130 members nationwide.
- Co-organizer of the International Workshop on Languages and Development Tools for Multi-Agent Systems (LADS), together with Mehdi Dastani, João Leite, and Amal El Fallah Seghrouchni, to be held as a part of *Multi-Agent Logics, Languages, and Organisations—Federated Workshops (MALLOW'07)* within Durham Agents '007⁶ on September 3-7, 2007 in Durham, UK.
- Promoter of the AgentLink III Technical Forum Group on Programming Multi-Agent Systems (ProMAS TFG) in 2004.

³CLIMA V: http://centria.di.fct.unl.pt/~jleite/climaV/index.htm CLIMA VI: http://clima.deis.unibo.it/

⁴DALT 2003: http://centria.di.fct.unl.pt/~jleite/dalt03/index.htm

DALT 2004: http://centria.di.fct.unl.pt/~jleite/dalt04/index.htm DALT 2005: http://www.doc.ic.ac.uk/~ue/DALT-2005/

⁵GULP: http://lia.deis.unibo.it/gulp/

⁶Durham Agents '007: http://www.dur.ac.uk/r.bordini/DurhamAgents007/

- Co-chair of the working group on "Logic-based implementation of negotiation in agents" at Dagstuhl Seminar 2481 on "Programming multi-agent systems based on logic,"⁷ held on Nov 24-29, 2002.
- Organizer of the panel for CLIMA 2001 and CLIMA 2002 [M2].
- Member of the local organization committee of the First International Joint Conference on Autonomous Agents and Multi-Agent Systems (AA-MAS 2002) held in Bologna, in July 2002. The conference attracted more than 600 delegates worldwide.

7.2 Program Committees

- Member of the Reviewing Committee of the ICLP 2006 Doctoral Consortium (DC). ICLP DC 2006 is part of the 22nd International Conference on Logic Programming;
- Member of the Program Committee of the Ninth and Tenth European Biennal Conference on Logics in Artificial Intelligence (JELIA 2004 and 2006). The 2004 edition was held in co-location with CLIMA V in 2004 and received around 140 submissions;
- Member of the Program Committee of the First International Conference on Computational Models of Argument (COMMA 2006);
- Member of the Program Committee of the Seventeenth European Conference on Artificial Intelligence (ECAI 2006), to be held in Trento in July 2006. ECAI receives around 800 submissions every second year;
- Member of the Program Committee of the International Joint Conference on Autonomous Agents and Multi-Agent Systems, since its second edition (AAMAS 2003, 2004, 2005, and 2006). AAMAS receives yearly around 600 submissions, and is attended by a similar number of delegates;
- Reviewer of the Nineteenth International Joint Conference on Artificial Intelligence (IJCAI 2005), held in Edinburgh in August 2005. IJCAI receives around 800 submissions every second year;
- Member of the Program Committee of the First and Second European Workshop on Multi-Agent Systems (EUMAS 2003 and 2004). EUMAS receives yearly around 150 submissions, and is attended by a similar number of delegates;
- Member of the Program Committee of the following international workshops with formal post-proceedings:
 - International Workshop on Programming Multi-Agent Systems: Languages and Architectures (ProMAS 2003, 2004, 2005, and 2006).
 Proceedings published by Springer;
 - International Workshop on Argumentation in Multi-Agent Systems (ArgMAS 2004, 2005, and 2006). Proceedings published by Springer;

⁷Dagstuhl seminar 2481: http://www.dagstuhl.de/02481/

- International Workshop on Computational Logic in Multi-Agent Systems (CLIMA 2002, 2003, 2004, 2005, and 2006). Proceedings published by Springer;
- International Workshop on Agents and Multi-Agent Systems, from Theory to Application (AMTA 2006). Proceedings published by Springer;
- AI*IA/TABOO Joint Workshop "From Objects to Agents": Simulation and Formal Analysis of Complex Systems (WOA 2005). Proceedings published by Pitagora. AI*IA/TABOO Joint Workshop "From Objects to Agents": Sistemi GRID, Peer-to-peer e Self-* (WOA 2006);
- Workshop on Conceptual Modelling for Agents (CoMoA 2004). Proceedings published by Springer;
- Ninth IEEE International Workshops on Enabling Technologies: Infrastructure for Collaborative Enterprises, (WET ICE 2000). Proceedings published by IEEE Press;
- Member of the Program Committee of the following national workshops:
 - Convegno Italiano di Logica Computazionale (CILC 2005 and 2006);
 - Gruppo di lavoro dell'AI*IA su Rappresentazione della Conoscenza e Ragionamento Automatico (RCRA 2005).

7.3 Seminars, Talks and Tutorials

2005	"Declarative specification of agent interaction and verifica- tion of conformance: The SOCS-SI approach," seminar, Uni- versity of Nottingham, UK, November 18, 2005.
	"Evaluating Systems of Intelligent Agents", talk, City University of London, UK, July 27, 2005.
2004	"The SOCS Social Framework", seminar, New University of Lisbon, Portugal, October 2004.
	"An Introduction to Computational Logic-Based Multi-Agent Systems," 2-hour tutorial, Italian Computational Logics Con- vention (CILC 2004), Parma, June 16, 2004. In Italian.
2003	"An Introduction to Logic-Based Multi-Agent Systems," 4- hour tutorial, Eighth Italian Congress on Artificial Intelli- gence, AI*IA 2003, Pisa, September 23, 2003. In English.
2002	"Programming multi-agent systems based on logic," invited talk, Dagstuhl Seminar 2481.
1999-now	Major achievements in the research and work-in-progress talks given at several academic institutions. Paper presen- tations at international conferences and workshops, includ- ing COMMA 2006 (Liverpool, UK), ALPSWS 2006 (Seat- tle, WA, US), ESAW 2005 (Izmir, Turkey), WETICE 2004

(Modena, Italy), DALT 2003 (Melbourne, Australia), JELIA 2002 (Cosenza, Italy), AAMAS 2002 (Bologna, Italy), ATAL 2001 (Seattle, WA, US), UKMAS 2001 (Liverpool, UK), ESAW 2001 (Prague, Chech Republic), ISMIS 2000 (Charlotte, NC, US), CLIMA 2000 (London, UK), MAS-LP 1999 (Las Cruces, NM, US), COCL 1999 (Paris, France). Panel presentations at international events, including ATAL in 2001 (panel on agent negotiation) and AgentLink TFG in June 2004 (panel on agent communication languages).

7.4 Refereeing Activities

Reviewer of papers submitted to international journals (Journal of Artificial Intelligence Research, Theory and Practice of Logic Programming, Annals of Mathematics and Artificial Intelligence, Journal of Intelligent Systems, Applied Artificial Intelligence), conferences (IJCAI 2005, ECAI 2004, AAMAS 2002, ICLP⁸ 2002 and 2004, SAC⁹ 2000 and 2001, AI*IA¹⁰ 2001, 2003, and 2005, IEA-AIE¹¹ 2005, MICAI¹² 2006), and national and international workshops related to logics and multi-agent systems.

7.5 Research Projects

- 2004-2007 MIUR national project named "Development and verification of multi-agent systems based on logic (MASSiVE)" in 2004-2005 and "Agent interaction protocol specification and verification (MASSiVE-II)" in 2006-2007, both coordinated by Alberto Martelli (duration: 2+2 years, 4 partners in Italy, total funding: 200 K euro).¹³
- 2002-2005 Fifth EU Framework project named "Societies Of ComputeeS: a computational logic model for the description, analysis and verification of global and open societies of heterogeneous computees (SOCS)", coordinated by Francesca Toni. http://lia.deis.unibo.it/research/socs Actively participated in the writing of the project proposal and in the management of project activities for the node of Bologna Actively pursued research objectives with all

and in the management of project activities for the node of Bologna. Actively pursued research objectives with all other project partners, through research visits and remote collaboration (project duration: 42 months, 6 partners in 3 countries, total funding: 1,9 ML euro).¹⁴

⁸International Conference of Logic Programming.

⁹Symposium on Applied Computing.

 $^{^{10}\}mbox{Italian}$ Conference on Artificial Intelligence.

¹¹International Conference on Industrial and Engineering Applications of Artificial Intelligence and Expert Systems.

¹²Mexican International Conference in Artificial Intelligence.

 $^{^{13}}$ Project results presented during a special track at WOA 2005, the AI*IA/TABOO workshop "from Objects to Agents", held in Camerino, Italy, November 14-16, 2005.

¹⁴Project results presented during several GC meetings; final SOCS dissemination event as a special track at CLIMA VI, the workshop on Computational Logic in Multi-Agent Systems, held in London, UK, June 27-29, 2005 [EB5].

1998-2000	MURST national project named "Intelligent agents: inter-
	action and knowledge acquisition," coordinated by Franco
	Turini.

7.6 Stays Abroad (more than 2 months)

2003	Department of Information Science, University of Uppsala, Sweden (2 months: academic visitor, with grant).
2002	Department of Computing, Imperial College London, UK (3 months: academic visitor, with grant). Research visit in the scope of the SOCS project.
2000-2001	Department of Computing, Imperial College London, UK (6 months: occasional PhD student, with grant).
1995-1996	Istituto Superior Técnico, Technical University of Lisbon, Portugal (12 months: Erasmus student, with grant).

7.7 Memberships

- ECCAI (European Coordinating Committee for Artificial Intelligence) through the membership of AI*IA (Italian Artificial Intelligence Society);
- GULP (Italian Logic Programming Interest Group);
- ACM and IEEE.

8 Selected Bibliography

8.1 Edited Books

- [EB5] "Computational Logic in Multi-Agent Systems. Sixth International Workshop, CLIMA VI, London, UK, June 27-29, 2005. Revised selected and invited papers." Vol. 3900 of Lecture Notes in Artificial Intelligence, State-of-the-art Surveys. Francesca Toni and Paolo Torroni, eds., 2006. XVII, 437 p., Coloured Softcover. Heidelberg: Springer-Verlag. ISBN: 3-540-33996-5.
- [EB4] "Declarative Agent Languages and Technologies. Third International Workshop, DALT 2005, Utrecht, The Netherlands, July 25, 2005, Revised selected and invited papers." Vol. 3904 of Lecture Notes in Artificial Intelligence. Matteo Baldoni, Ulle Endriss, Andrea Omicini, and Paolo Torroni, eds., 2006. XII, 245 p., Softcover. Heidelberg: Springer-Verlag. ISBN: 3-540-33106-9.
- [EB3] "Computational Logic in Multi-Agent Systems. Fifth International Workshop, CLIMA V, Lisbon, Portugal, September 29-30, 2004. Revised Selected and Invited papers." João Leite and Paolo Torroni, eds. Vol. 3487 of *Lecture Notes in Artificial Intelligence*. João Leite and Paolo Torroni, eds., 2005. XII, 281 p., Softcover. Heidelberg: Springer-Verlag. ISBN: 3-540-28060-X.
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8.7 Software

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- [S2] SOCS Social Infrastructure SOCS-SI + SCIFF Implemented in Java + SICStus Prolog using CLP(FD) and CHR. http://lia.deis.unibo.it/Research/sciff/

9 Other skills

Computer	C/C++, Java, SQL, Sictus Prolog, CHR, HTML, Unix, ${\rm I\!AT}_{\rm E}\!{\rm X}.$
Languages	Italian (native), English and Portuguese (fluent), German, French, Spanish and Turkish (advanced).
Other	Clean driving licence (motorbike and car), advanced skills in piano and music composition.

10 Referees

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